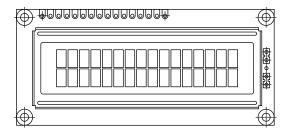
Vishay

### 16 x 2 Character LCD



#### **FEATURES**

• Type: Character

• Display format: 16 x 2 characters

• Built-in controller: ST 7066 (or equivalent)

RoHS COMPLIANT

• Duty cycle: 1/16

• 5 x 8 dots includes cursor

• + 5 V power supply

• LED can be driven by pin 1, pin 2, or A and K

• N.V. optional for + 3 V power supply

• Optional: Smaller character size (2.95 mm x 4.35 mm)

 Material categorization: For definitions of compliance please see <a href="https://www.vishav.com/doc?99912">www.vishav.com/doc?99912</a>

MECHANICAL DATA							
ITEM	STANDARD VALUE	UNIT					
Module Dimension	80.0 x 36.0 x 13.2 (max.)						
Viewing Area	66.0 x 16.0						
Dot Size	0.55 x 0.65	mm					
Dot Pitch	0.60 x 0.70	mm					
Mounting Hole	75.0 x 31.0						
Character Size	2.95 x 5.55						

ABSOLUTE MAXIMUM RATINGS								
ITEM	SYMBOL	STAN	IDARD V	ALUE	UNIT			
I I E IVI	STINIBUL	MIN.	TYP.	MAX.	UNIT			
Power Supply	V <sub>DD</sub> to V <sub>SS</sub>	- 0.3	-	13	V			
Input Voltage	VI	V <sub>SS</sub>	-	$V_{DD}$	v			

#### Note

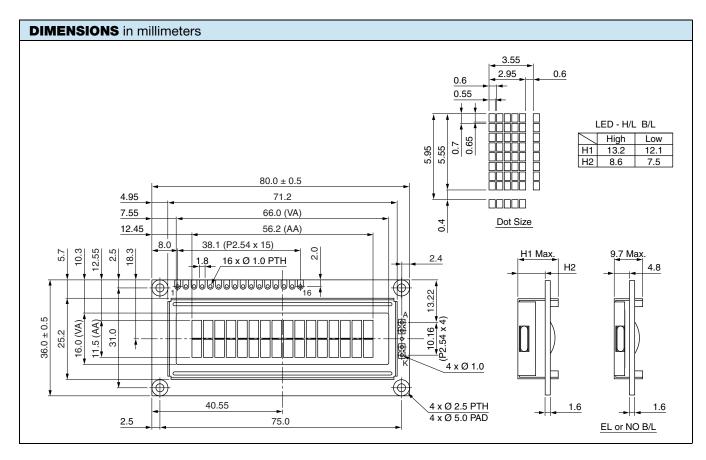
•  $V_{SS} = 0 \text{ V}, V_{DD} = 5.0 \text{ V}$ 

ELECTRICAL CHARACTERISTICS								
ITEM	SYMBOL	CONDITION	ST	ANDARD VAL	.UE	UNIT		
	STINIBUL	CONDITION	MIN.	TYP.	MAX.	UNIT		
Input Voltage	$V_{DD}$	V <sub>DD</sub> = + 5 V	4.5	5.0	5.5	V		
Supply Current	I <sub>DD</sub>	V <sub>DD</sub> = + 5 V	1.0	1.2	1.5	mA		
Recommended LC Driving		- 20 °C	-	-	5.2			
		0 °C	-	-	-			
Voltage for Normal Temperature	$V_{DD}$ to $V_{0}$	25 °C	-	3.7	-	V		
Version Module		50 °C	-	-	-			
		70 °C	3.1	-	-			
LED Forward Voltage	V <sub>F</sub>	25 °C	-	4.2	4.6	V		
LED Forward Current - Array		05.00	-	100	-			
LED Forward Current - Edge	I <sub>F</sub>	25 °C	-	20	40	mA		
EL Power Supply Current	I <sub>EL</sub>	V <sub>EL</sub> = 110 V <sub>AC</sub> , 400 Hz	-	-	5.0	mA		

DISPLAY CHAP	DISPLAY CHARACTER ADDRESS CODE															
Display Position																
	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
DD RAM Address	00	01	02	03	04	05	06	07	08	09	0A	0B	0C	0D	0E	0F
DD RAM Address	40	41	42	43	44	45	46	47	48	49	4A	4B	4C	4D	4E	4F



INTERFACE PI	N FUNCTION	
PIN NO.	SYMBOL	FUNCTION
1	V <sub>SS</sub>	Ground
2	V <sub>DD</sub>	Supply voltage for logic
3	V <sub>0</sub>	Operating voltage for LCD
4	RS	H: Data/L: Instruction code
5	R/W	H: Read (MPU $\rightarrow$ Module)/L: Write (MPU $\rightarrow$ Module)
6	E	H → L chip enable signal
7	DB0	Data bus line
8	DB1	Data bus line
9	DB2	Data bus line
10	DB3	Data bus line
11	DB4	Data bus line
12	DB5	Data bus line
13	DB6	Data bus line
14	DB7	Data bus line
15	A	Supply power for LED+
16	R	Supply power for Red-
17	G	Supply power for Green-
18	В	Supply power for Blue-





### 1. Module Classification Information

<b>LCD</b>	-016	N	002	$\boldsymbol{B}$	<b>-</b> C	$\boldsymbol{F}$	H	<i>-ET</i>
(1)	(2)	3	<b>(4)</b>	(5)	6	(7)	(8)	9

- 1. Brand: Vishay Intertechnology, Inc.
- 2. Horizontal Format: 16 characters
- 3. Display Type : N→Character Type, H→Graphic Type
- 4. Vertical Format: 2 Lines
- 5. Model serials no.: B
- 6. Backlight N $\rightarrow$ Without backlight A $\rightarrow$ LED, Amber Type: B $\rightarrow$ EL, Blue green R $\rightarrow$ LED, Red D $\rightarrow$ EL, Green O $\rightarrow$ LED, Orange W $\rightarrow$ EL, White G $\rightarrow$ LED, Green F $\rightarrow$ CCFL, White T $\rightarrow$ LED, White
- Y→LED, Yellow Green C→LED, RGB color
  7. LCD B→TN Positive, Gray T→FSTN Negative
- Mode:  $N \rightarrow TN$  Negative,
  - G→STN Positive, Gray
  - Y→STN Positive, Yellow Green
  - M→STN Negative, Blue
  - F→FSTN Positive
- 8. LCD A→Reflective, N.T, 6:00 H→Transflective, W.T,6:00 Polarize D→Reflective, N.T, 12:00 K→Transflective, W.T,12:00 Type/ G→Reflective, W. T, 6:00 C→Transmissive, N.T,6:00 **Temperatur** J→Reflective, W. T, 12:00 F→Transmissive, N.T,12:00 e range/ B→Transflective, N.T,6:00 I→Transmissive, W. T, 6:00 View E→Transflective, N.T.12:00 L→Transmissive, W.T,12:00 direction
- 9. Special ET: English and European standard font
  - Code Compliant with the ROHS Directions and regulations



### 2.Precautions in use of LCD Modules

- (1) Avoid applying excessive shocks to the module or making any alterations or modifications to it.
- (2)Don't make extra holes on the printed circuit board, modify its shape or change the components of LCD module.
- (3)Don't disassemble the LCM.
- (4)Don't operate it above the absolute maximum rating.
- (5)Don't drop, bend or twist LCM.
- (6)Soldering: only to the I/O terminals.
- (7)Storage: please storage in anti-static electricity container and clean environment.

# **3.General Specification**

Item	Dimension	Unit
Number of Characters	16 characters x 2 Lines	_
Module dimension	80.0 x 36.0 x 13.2(MAX)	mm
View area	66.0 x 16.0	mm
Active area	56.2 x 11.5	mm
Dot size	0.55 x 0.65	mm
Dot pitch	0.60 x 0.70	mm
Character size	2.95 x 5.55	mm
Character pitch	3.55 x 5.95	mm
LCD type	FSTN Positive, Transflective	-
Duty	1/16	
View direction	6 o'clock	
Backlight Type	LED, Triple-color	



# **4.Absolute Maximum Ratings**

Item	Symbol	Min	Тур	Max	Unit
Operating Temperature	$T_{\mathrm{OP}}$	-20	_	+70	$^{\circ}\!\mathbb{C}$
Storage Temperature	$T_{ST}$	-30	_	+80	$^{\circ}\!\mathbb{C}$
Input Voltage	V <sub>I</sub>	$V_{SS}$	_	$V_{DD}$	V
Supply Voltage For Logic	$V_{DD}$ - $V_{SS}$	-0.3	_	7	V
Supply Voltage For LCD	$ m V_{DD} ext{-}V_0$	-0.3	_	13	V

# **5.Electrical Characteristics**

Item	Symbol	Condition	Min	Тур	Max	Unit
Supply Voltage For Logic	$V_{DD}$ - $V_{SS}$	_	4.5	5.0	5.5	V
		Ta=-20°C	_	_	5.2	V
Supply Voltage For LCD	$V_{DD}$ - $V_0$	Ta=25°℃	_	3.7	_	V
		Ta=70°C	3.1	_	_	V
Input High Volt.	$V_{ m IH}$	_	0.7	_	$V_{DD}$	V
Input Low Volt.	$V_{IL}$	_	0	_	0.6	V
Output High Volt.	$V_{OH}$	_	3.9	_	$V_{DD}$	V
Output Low Volt.	$V_{OL}$	_	0	_	0.4	V
Supply Current	$I_{DD}$	V <sub>DD</sub> =5V	1.0	1.2	1.5	mA

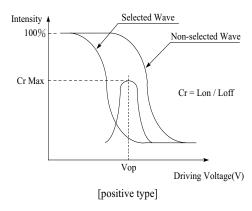


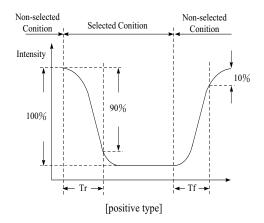
## **6.Optical Characteristics**

Item	Symbol	Condition	Min	Тур	Max	Unit
View Angle	(V) θ	CR≧5	30	_	60	deg
view ringie	(H) φ	CR≧5	-45	_	45	deg
Contrast Ratio	CR	_	_	5	_	_
Response Time	T rise	_	_	150	200	ms
The state of the s	T fall	_	_	150	200	ms

#### **Definition of Operation Voltage (Vop)**

#### Definition of Response Time (Tr, Tf)

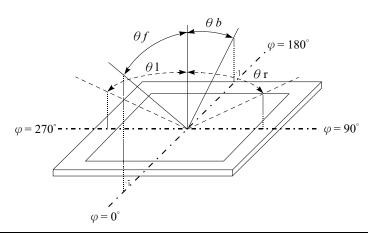




#### **Conditions:**

Operating Voltage : Vop Viewing Angle( $\theta$ ,  $\varphi$ ) :  $0^{\circ}$ ,  $0^{\circ}$  Frame Frequency : 64 HZ Driving Waveform : 1/N duty, 1/a bias

### **Definition of viewing angle(CR≥2)**



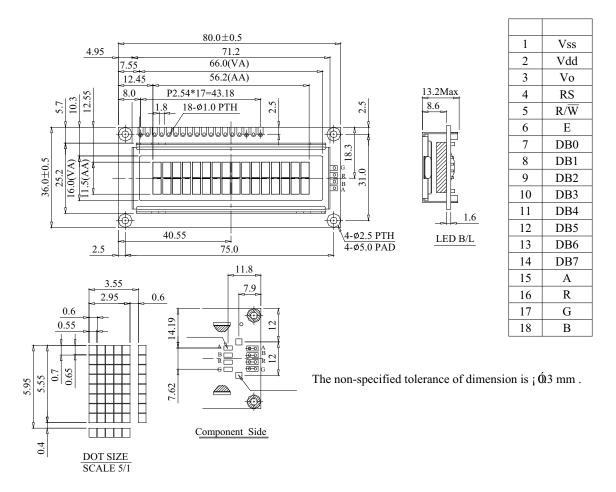


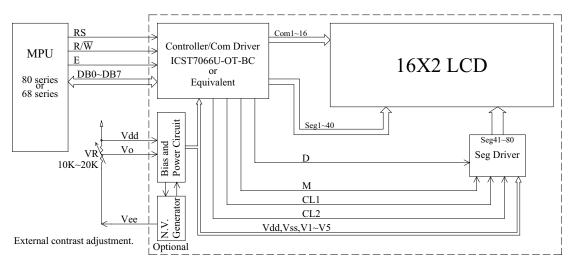
# 7.Interface Pin Function

Pin No.	Symbol	Level	Description
1	$V_{SS}$	0V	Ground
2	$V_{DD}$	5.0V	Supply Voltage for logic
3	VO	(Variable)	Operating voltage for LCD
4	RS	H/L	H: DATA, L: Instruction code
5	R/W	H/L	H: Read(MPU→Module) L: Write(MPU→Module)
6	Е	H,H→L	Chip enable signal
7	DB0	H/L	Data bus line
8	DB1	H/L	Data bus line
9	DB2	H/L	Data bus line
10	DB3	H/L	Data bus line
11	DB4	H/L	Data bus line
12	DB5	H/L	Data bus line
13	DB6	H/L	Data bus line
14	DB7	H/L	Data bus line
15	A	_	Supply power for LED +
16	R	_	Supply power for Red -
17	G		Supply power for Green -
18	В		Supply power for Blue -



## 8.Contour Drawing & Block Diagram





Character located 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 DDRAM address 00 01 02 03 04 05 06 07 08 09 0A 0B 0C 0D 0E 0F DDRAM address 40 41 42 43 44 45 46 47 48 49 4A 4B 4C 4D 4E 4F



## 9.Function Description

The LCD display Module is built in a LSI controller, the controller has two 8-bit registers, an instruction register (IR) and a data register (DR).

The IR stores instruction codes, such as display clear and cursor shift, and address information for display data RAM (DDRAM) and character generator (CGRAM). The IR can only be written from the MPU. The DR temporarily stores data to be written or read from DDRAM or CGRAM. When address information is written into the IR, then data is stored into the DR from DDRAM or CGRAM. By the register selector (RS) signal, these two registers can be selected.

RS	R/W	Operation
0	0	IR write as an internal operation (display clear, etc.)
0	1	Read busy flag (DB7) and address counter (DB0 to DB7)
1	0	Write data to DDRAM or CGRAM (DR to DDRAM or CGRAM)
1	1	Read data from DDRAM or CGRAM (DDRAM or CGRAM to DR)

#### **Busy Flag (BF)**

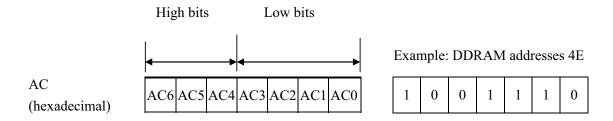
When the busy flag is 1, the controller LSI is in the internal operation mode, and the next instruction will not be accepted. When RS=0 and R/W=1, the busy flag is output to DB7. The next instruction must be written after ensuring that the busy flag is 0.

#### Address Counter (AC)

The address counter (AC) assigns addresses to both DDRAM and CGRAM

#### **Display Data RAM (DDRAM)**

This DDRAM is used to store the display data represented in 8-bit character codes. Its extended capacity is 80x8 bits or 80 characters. Below figure is the relationship between DDRAM addresses and positions on the liquid crystal display.



Vishay

#### Display position DDRAM address

1	2	3	1	5	6	7	8	Q	10	11	12	13	1/1	15	16
1	_	J	7	J	U	/	o	,	10	11	14	13	17	13	10

00	01	02	03	04	05	06	07	08	09	0A	0B	0C	0D	0E	0F
40	41	42	43	44	45	46	47	48	49	4A	4B	4C	4D	4E	4F

2-Line by 16-Character Display

#### **Character Generator ROM (CGROM)**

The CGROM generate 5×8 dot or 5×10 dot character patterns from 8-bit character codes. See Table 2.

#### **Character Generator RAM (CGRAM)**

In CGRAM, the user can rewrite character by program. For  $5\times8$  dots, eight character patterns can be written, and for  $5\times10$  dots, four character patterns can be written.

Write into DDRAM the character code at the addresses shown as the left column of table 1. To show the character patterns stored in CGRAM.



#### Relationship between CGRAM Addresses, Character Codes (DDRAM) and Character patterns

#### Table 1.

For 5 \* 8 dot character patterns

Character Codes ( DDRAM data )	CGRAM Address	Character Patterns ( CGRAM data )	
7 6 5 4 3 2 1 0	5 4 3 2 1 0	7 6 5 4 3 2 1 0	
High Low	High Low	High Low	
0 0 0 0 * 0 0 0	0 0 0 0 0 0 0 1 0 1 0 0 1 1 0 0 1 1 0 0 1 1 1 1 1 1 1 1 0 0 0 0 0 0	* * * * 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	Character pattern(1)  Cursor pattern
0 0 0 0 * 0 0 1	0 0 1 0 1 0 0 1 1 0 0 1 1 1 0 0 1 0 1 1 1 0 1 1 1 0 0 0	* * * * O O O O O O O O O O O O O O O O	Character pattern(2)  Cursor pattern
	0 0 1	<u>†</u>	
0 0 0 0 * 1 1 1	1 1 1 1 0 0 1 0 1 1 1 0 1 1 1	* * *	

For 5 \* 10 dot character patterns

10 dot character pati	CIIIS		
Character Codes ( DDRAM data )	CGRAM Address	Character Patterns ( CGRAM data )	
7 6 5 4 3 2 1 0	5 4 3 2 1 0	7 6 5 4 3 2 1 0	
High Low	High Low	High Low	
0 0 0 0 * 0 0 0	0 0 0 0 0 0 0 0 0 0 0 1 0 0 0 1 1 0 0 0 1 0 1 0 0 0 1 1 1 1 1 1 1 0 0 0 0 1 1 0 0 1 1 0 0 1 1 0 0 1 1 0 0 1 1 1 1 1 1 0 1 0 0 1 1 1 1 1 1 0 1 0 1 0 1	* * * * 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	Character pattern  Cursor pattern
	1 1 1 1	* * * * * * * *	

■ : " High "



# 10. Character Generator ROM Pattern

#### Table.2

***																
Upper 4 bit Lower 4 bit	LLLL	LLLH	LLHL	LLHH	LHLL	LHLH	LHHL	СННН	HLLL	HLLH	HLHL	нгнн	HHLL	ннгн	нннг	нннн
LLLL	CG RAM (1)	*****					=:				-:::	×	, " "	11		"[,
LLLH	CG RAM (2)	*****	1				-:::	-::::	· · !		1.	* *	.,1		": : "	<b>!</b> ;:
LLHL	CG RAM (3)		11	***.:			<u>                                     </u>	1."	1		:::::	***	1,1,1	****	<u> </u>	
LLHH	CG RAM (4)		11:	•	},	**** ****	i	-:::-	-:::}	**. ::::::	l	*•	!	411	<b>;</b> ;;;	
LHLL	CG RAM (5)		::::	:: <u> </u> .		****	<b></b> !	[	-:::	====		•	-1:-1	****	*****	
LHLH	CG RAM (6)		****				<b>::::</b>	I[	-231	=,	***, *!**	1 .;	-"]"-	:::1	1"	
LHHL	CG RAM (7)	**		<u> </u>		I.,!		I.,.I	-211	-", !!						<b>!!!</b>
LHHH	CG RAM (8)			====			-:::!	l,:,i	::::	". !!		<u>::::</u>	:1-	; <sup>*</sup> :	i.,	!!
HLLL	CG RAM (1)		<b>[</b> ]	::::			i,;	[::]			.;f <sup>-</sup>		-1;	11	<b>]-:</b> ]	
HLLH	CG RAM (2)	**	<u></u>	}		****	1.	1:::!			i	-;"			,;;;,	-Ç-]
HLHL	CG RAM (3)	."."	:4:	11		****	-,:1	****		[]	<u>.</u>	<u>.</u> :-	****		ļ!.	
нцнн	CG RAM (4)		]	::			ļ-:	***	1	-"";	-:::1	-:::		111	1,.:	:
HHLL	CG RAM (5)		:=	•		***.			1	 		:::-	****		****	
HHLH	CG RAM (6)	1"1,1	****	****		***	l'i'i		*.	****	="""		**	I.J.I		****
нннг	CG RAM (7)		11		- <sub>-</sub>	.***,	l'"1	***,*							11	
нннн	CG RAM (8)	***	"			****		***	::: !!	* ** ******	:::::	****		! <u>"</u> !"	1,1	



# 11.Instruction Table

Instruction				Ins	structi	ion Co	de				Description	Execution time
instruction	RS	R/W	DB7	DB6	DB5	DB4	DB3	DB2	DB1	DB0	Description	(fosc=270Khz)
Clear Display	0	0	0	0	0	0	0	0	0	1	Write "00H" to DDRAM and set DDRAM address to "00H" from AC	1.53ms
Return Home	0	0	0	0	0	0	0	0	1	_	Set DDRAM address to "00H" from AC and return cursor to its original position if shifted. The contents of DDRAM are not changed.	1.53ms
Entry Mode Set	0	0	0	0	0	0	0	1	I/D	SH	Assign cursor moving direction and enable the shift of entire display.	39 μ s
Display ON/OFF Control	0	0	0	0	0	0	1	D	С	В	Set display (D), cursor (C), and blinking of cursor (B) on/off control bit.	39 μ s
Cursor or Display Shift	0	0	0	0	0	1	S/C	R/L	_	_	Set cursor moving and display shift control bit, and the direction, without changing of DDRAM data.	39 μ s
Function Set	0	0	0	0	1	DL	N	F	_	_	Set interface data length (DL:8-bit/4-bit), numbers of display line (N:2-line/1-line)and, display font type (F:5×11 dots/5×8 dots)	39 μ s
Set CGRAM Address	0	0	0	1	AC5	AC4	AC3	AC2	AC1	AC0	Set CGRAM address in address counter.	39 μ s
Set DDRAM Address	0	0	1	AC6	AC5	AC4	AC3	AC2	AC1	AC0	Set DDRAM address in address counter.	39 μ s
Read Busy Flag and Address	0	1	BF	AC6	AC5	AC4	AC3	AC2	AC1	AC0	Whether during internal operation or not can be known by reading BF. The contents of address counter can also be read.	0 μ s
Write Data to RAM	1	0	D7	D6	D5	D4	D3	D2	D1	D0	Write data into internal RAM (DDRAM/CGRAM).	43 μ s
Read Data from RAM	1	1	D7	D6	D5	D4	D3	D2	D1	D0	Read data from internal RAM (DDRAM/CGRAM).	43 μ s

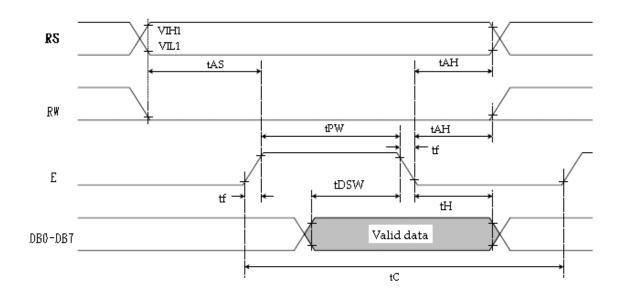
\* "-": don't care



# 12. Timing Characteristics

### 12.1 Write Operation

Writing data from MPU



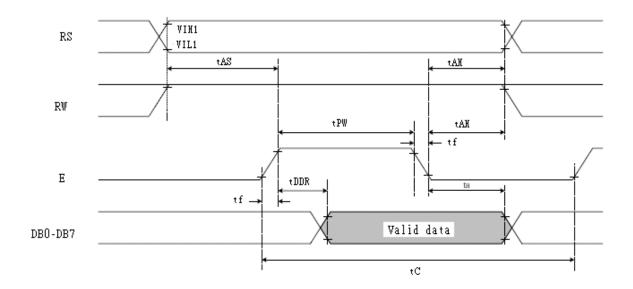
 $Ta=25^{\circ}C$ , VDD=5.0V

Item	Symbol	Min	Тур	Max	Unit
Enable cycle time	$T_{\rm C}$	1200	_	_	ns
Enable pulse width	$T_{PW}$	140	_	_	ns
Enable rise/fall time	$T_R, T_F$	_	_	25	ns
Address set-up time (RS, R/W to E)	$t_{AS}$	0	_	_	ns
Address hold time	$t_{AH}$	10	_	_	ns
Data set-up time	$t_{ m DSW}$	40	_	_	ns
Data hold time	t <sub>H</sub>	10			ns



### 12.2 Read Operation

#### Reading data from \$T7066U

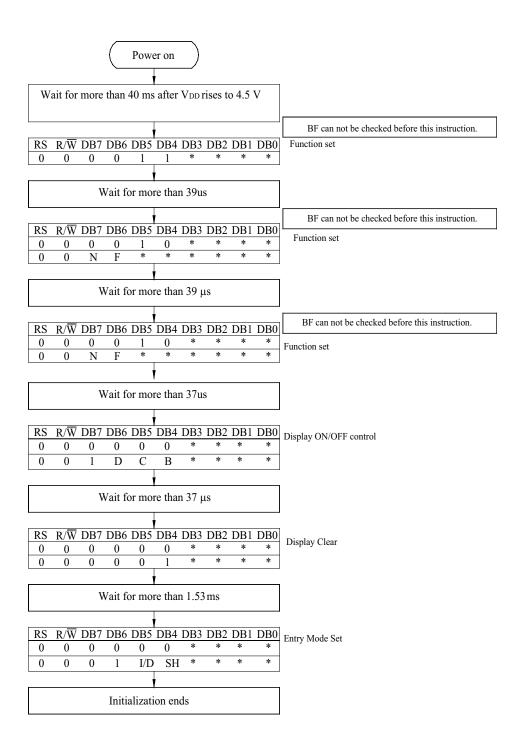


Ta=25°C, VDD=5V

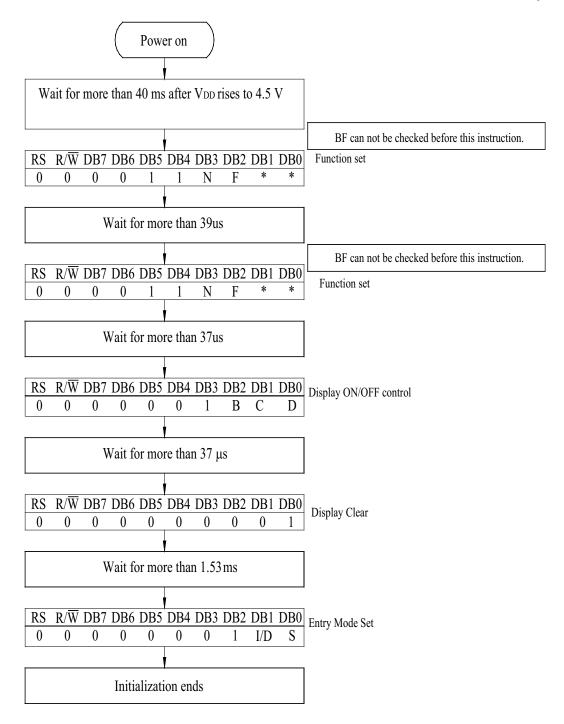
Item	Symbol	Min	Тур	Max	Unit
Enable cycle time	$T_{\rm C}$	1200	_	_	ns
Enable pulse width (high level)	$T_{PW}$	140	_	_	ns
Enable rise/fall time	$T_R,T_F$	_	_	25	ns
Address set-up time (RS, R/W to E)	$t_{AS}$	0	_		ns
Address hold time	$t_{AH}$	10	_		ns
Data delay time	t <sub>DDR</sub>	_	_	100	ns
Data hold time	$t_{\mathrm{H}}$	10	_	_	ns



## 13.Initializing of LCM



4-Bit Ineterface



8-Bit Ineterface



## 14.Reliability

Content of Reliability Test (wide temperature, -20°c~70°C)

	<b>Environmental Test</b>		
Test Item	Content of Test	<b>Test Condition</b>	Note
High Temperature storage	Endurance test applying the high storage temperature for a long time.	80°C 200hrs	2
Low Temperature storage	Endurance test applying the high storage temperature for a long time.	-30°C 200hrs	1,2
High Temperature Operation	Endurance test applying the electric stress (Voltage & Current) and the thermal stress to the element for a long time.	70℃ 200hrs	
Low Temperature Operation	Endurance test applying the electric stress under low temperature for a long time.	-20°C 200hrs	1
High Temperature/ Humidity Operation	The module should be allowed to stand at 60 °C,90%RH max For 96hrs under no-load condition excluding the polarizer, Then taking it out and drying it at normal temperature.	60°C,90%RH 96hrs	1,2
Thermal shock resistance	The sample should be allowed stand the following 10 cycles of operation  -20°C 25°C 70°C	-20°C/70°C 10 cycles	
Vibration test	Endurance test applying the vibration during transportation and using.	Total fixed amplitude: 1.5mm Vibration Frequency: 10~55Hz One cycle 60 seconds to 3 directions of X,Y,Z for Each 15 minutes	3
Static electricity test	Endurance test applying the electric stress to the terminal.	VS=800V,RS=1.5k $\Omega$ CS=100pF 1 time	

Note1: No dew condensation to be observed.

Note2: The function test shall be conducted after 4 hours storage at the normal

Temperature and humidity after remove from the test chamber.

Note3: Vibration test will be conducted to the product itself without putting it in a container.



## 15.Backlight Information

### **Specification**

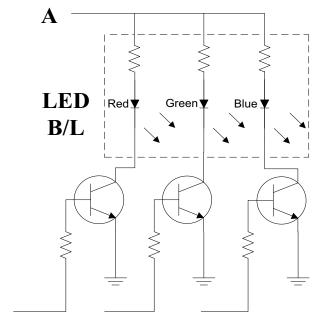
PARAMETER	SYM	BOL	MIN	TYP	MAX	UNIT	TEST CONDITION
Supply Current	ILED	R G B	20 25 25	24 30 30	28 34 34	mA	V=5.0V
Supply Voltage	1	I	4.9	5.0	5.1	V	_
Reverse Voltage	V	R	_	7.0	_	V	_
Luminous Intensity	IV	R G B	32 140 22	40 180 28	_	CD/M <sup>2</sup>	ILED(red)=24mA ILED(green)=30mA ILED(blue)=30mA
Wave Length	λ	R G B	620 515 465	625 520 470	630 525 475	nm	_
Life Time	I (	3	80K 40K 40K	100K 50K 50K		Hr.	ILED≦15mA For each LED Lamp
Color				Re	d, Green,	Blue	

#### Note:

- 1. The LED B/L of "triple color" is designed for voltage driving, user have to follow The drive voltage that can make driving current in safety range (current between minimum and maximum).
- 2. Owing to having 3 chips in one LED lamp, which caused many combinations of different wave length. This situation will caused wave length shifting while driving 2 colors or more in the same time.
- 3. The luminous intensity is measured on B/L surface only.



# 1 Backlight Drive Method



Control(red) Control(grn) Control(blue)

The driving circuit of suggestion is showed as above, owing to B/L being designed In parallel mode, so user can use transistor > FET or TRIC to control.



# 16. Inspection specification

NO	Item	Criterion	AQL
01	Electrical Testing	<ol> <li>1.1 Missing vertical, horizontal segment, segment contrast defect.</li> <li>1.2 Missing character, dot or icon.</li> <li>1.3 Display malfunction.</li> <li>1.4 No function or no display.</li> <li>1.5 Current consumption exceeds product specifications.</li> <li>1.6 LCD viewing angle defect.</li> <li>1.7 Mixed product types.</li> <li>1.8 Contrast defect.</li> </ol>	0.65
02	Black or white spots on LCD (display only)	<ul> <li>2.1 White and black spots on display ≤0.25mm, no more than three white or black spots present.</li> <li>2.2 Densely spaced: No more than two spots or lines within 3mm</li> </ul>	2.5
03	LCD black spots, white spots,	3.1 Round type : As following drawing $\Phi = (x + y) / 2$ $X$ $\Phi = 0.10$ $0.10 < \Phi \le 0.20$ $0.20 < \Phi \le 0.25$ $0.25 < \Phi$ $0$	2.5
	contamination (non-display)	3.2 Line type : (As following drawing)  Length Width Acceptable Q TY  W $\leq$ 0.02 Accept no dense  L $\leq$ 3.0 0.02 < W $\leq$ 0.03  L $\leq$ 2.5 0.03 < W $\leq$ 0.05  0.05 < W As round type	2.5
04	Polarizer bubbles	If bubbles are visible, judge using black spot specifications, not easy to find, must check in specify direction. $ \begin{array}{c ccccccccccccccccccccccccccccccccccc$	2.5

NO	Item		Criterion		AQL
05	Scratches	Follow NO.3 LCD blace	ck spots, white spots, con	tamination	
		Symbols Define: x: Chip Ength y k: Seal width t: L: Electrode pad length	r: Chip width z: Chip : Glass thickness a: LCI	p thickness O side length	
		Z≦1/2t	Not over viewing area	x ≤ 1/8a	
06	Chipped glass	$1/2t < z \le 2t$	Not exceed 1/3k	x ≤ 1/8a	2.5
		6.1.2 Corner crack:  z: Chip thickness	y: Chip width	<b>y</b> x: Chip length	
		Z≤1/2t	Not over viewing area	x ≤ 1/8a	
		$1/2t < z \le 2t$	Not exceed 1/3k	x≤1/8a	
		⊙ If there are 2 or more	chips, x is the total length	ot each chip.	

NO	Item	Criterion	AQL		
		Symbols: x: Chip ength y: Chip width z: Chip thickness k: Seal width t: Glass hickness a: LCD side ength L: Electrode pad length 6.2 Protrusion over terminal: 6.2.1 Chip on electrode pad:			
		y: Chip width x: Chip length z: Chip thickness			
		$y \le 0.5 \text{mm} \qquad \qquad x \le 1/8 \text{a} \qquad \qquad 0 < z \le t$			
06	Glass	6.2.2 Non-conductive portion:			
		y Z Z X X Z X X	2.5		
		y: Chip width x: Chip length z: Chip thickness			
		$y \le L \qquad \qquad x \le 1/8a \qquad \qquad 0 < z \le t$			
		<ul> <li>⊙ If the chipped area touches the ITO terminal, over 2/3 of the ITO must remain and be inspected according to electrode terminal specifications.</li> <li>⊙ If the product will be heat sealed by the customer, the alignment mark not be damaged.</li> <li>6.2.3 Substrate protuberance and internal crack.</li> <li>y: width x: length</li> <li>y ≤ 1/3L x ≤ a</li> </ul>			
		$y \ge 1/3L$ $x \ge a$			



NO	Item	Criterion	AQL
07	Cracked glass	The LCD with extensive crack is not acceptable.	2.5
08	Backlight elements	<ul> <li>8.1 Illumination source flickers when lit.</li> <li>8.2 Spots or scratched that appear when lit must be judged. Using LCD spot, lines and contamination standards.</li> <li>8.3 Backlight doesn't light or color wrong.</li> </ul>	0.65 2.5 0.65
09	Bezel	<ul><li>9.1 Bezel may not have rust, be deformed or have fingerprints, stains or other contamination.</li><li>9.2 Bezel must comply with job specifications.</li></ul>	2.5 0.65
10	PCB · COB	<ul> <li>10.1 COB seal may not have pinholes larger than 0.2mm or contamination.</li> <li>10.2 COB seal surface may not have pinholes through to the IC.</li> <li>10.3 The height of the COB should not exceed the height indicated in the assembly diagram.</li> <li>10.4 There may not be more than 2mm of sealant outside the seal area on the PCB. And there should be no more than three places.</li> <li>10.5 No oxidation or contamination PCB terminals.</li> <li>10.6 Parts on PCB must be the same as on the production characteristic chart. There should be no wrong parts, missing parts or excess parts.</li> <li>10.7 The jumper on the PCB should conform to the product characteristic chart.</li> <li>10.8 If solder gets on bezel tab pads, LED pad, zebra pad or screw hold pad, make sure it is smoothed down.</li> <li>10.9 The Scraping testing standard for Copper Coating of PCB</li> </ul>	2.5 2.5 0.65 2.5 2.5 0.65 2.5 2.5 2.5
11	Soldering	<ul> <li>11.1 No un-melted solder paste may be present on the PCB.</li> <li>11.2 No cold solder joints, missing solder connections, oxidation or icicle.</li> <li>11.3 No residue or solder balls on PCB.</li> <li>11.4 No short circuits in components on PCB.</li> </ul>	2.5 2.5 2.5 0.65





NO	Item	Criterion	AQL
12	General appearance	<ul> <li>12.1 No oxidation, contamination, curves or, bends on interface Pin (OLB) of TCP.</li> <li>12.2 No cracks on interface pin (OLB) of TCP.</li> <li>12.3 No contamination, solder residue or solder balls on product.</li> <li>12.4 The IC on the TCP may not be damaged, circuits.</li> <li>12.5 The uppermost edge of the protective strip on the interface pin must be present or look as if it causes the interface pin to sever.</li> <li>12.6 The residual rosin or tin oil of soldering (component or chip component) is not burned into brown or black color.</li> <li>12.7 Sealant on top of the ITO circuit has not hardened.</li> <li>12.8 Pin type must match type in specification sheet.</li> <li>12.9 LCD pin loose or missing pins.</li> <li>12.10 Product packaging must the same as specified on packaging specification sheet.</li> <li>12.11 Product dimension and structure must conform to product specification sheet.</li> </ul>	2.5 0.65 2.5 2.5 2.5 2.5 0.65 0.65 0.65



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